

Reactive Containment

4/3/13

Player is quickly trying to draw a blockade on the top

Filled object is flying to the right

Elapsed time indicates player progress

Time: 3:40:763

Outlined object that will block the filled object's path

Players only need to partially fill in objects that move.

Outlines disappear overtime. Be quick about your defenses!

Process

1. Draw a shape & partially color it in
2. The shape will try to move off screen in a random direction
3. Keep the object on screen as long as possible
4. Draw object outlines to block filled objects. They don't last

Reactive Containment is a drawing tool / game of dexterity & strategy. Players must keep their filled object on the game board as long as possible. Do this by drawing outlines, but beware, the filled objects are quite aggressive.

